**Activity: Habitat Hike** 

**Grade Level:** Grade 5

Major Emphasis: Animal Adaptations

Major Curriculum Area: Science

#### **Related Curriculum Areas:**

Refer to Outdoor Education Curriculum Matrix 3-5:

Art

Language Arts

Science

## **Program Indicator:**

The students will recognize that organisms and groups of organisms that are best suited to their environment survive.

## **Student Outcomes:** The student will:

- 1. identify environmental conditions of forest, marsh, and meadow.
- 2. identify adaptive structures of a given set of animals by completing a chart.

## **Readiness (DL2):**

1. Develop the following vocabulary:

biome adaptation habitat precipitation temperature salinity

turbidity camouflage

2. Using some of the vocabulary, teach students how to write an acrostic poem.

### **Materials:**

Animal Adaptation Activity Chart Poster of Three Habitats Animals Mounts

# **Suggested List of Animal Mounts and Specimens:**

| Forest      | Marsh      | Meadow    |
|-------------|------------|-----------|
| Deer        | Muskrat    | Groundhog |
| Fox         | Raccoon    | Rabbit    |
| Mink        | Turtle     |           |
| Opossum     | Otter      |           |
| Black Snake | Salamander |           |
| Squirrel    |            |           |



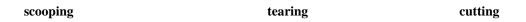












Fig. 1: Sample Adaptive Features (beaks, feet, teeth, paws)

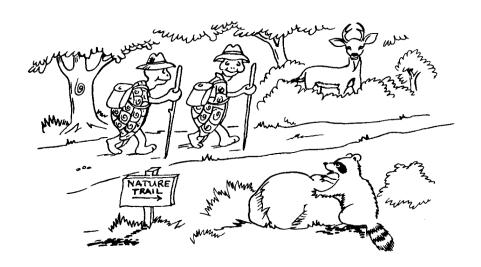
#### **Procedures:**

## **Activity A: Animal Adaptation (DL2)**

- **Set-Up:** Mounted animals will be set on the tables in the lower lab. Prior to children arriving, animals will need to be hidden in their designated habitat. Attached (see supplement B) is a list of animals and their adaptations. This sheet may be used as a guide.
- When children arrive, have them take a seat at the picnic tables located at the lab overhang. Review lesson outcomes by using the outcome poster. Begin the lesson by discussing habitats. Have the children name different characteristics of each of the three habitats (*forest, meadow, and marsh*).
- Introduce the idea of adaptations, explain what the term adaptation means (a feature of an organism that allows it to better survive and multiply in its environment). Ask the children for examples of different adaptations.

#### Hike:

- -Give each student an Animal Adaptation Worksheet (see supplement A).
- -Explain to the students that they are going to hike through three different habitats: marsh, meadow, and forest. During the hike they should keep an eye out for animals! When they spot an animal they should fill in the "animal" column
- -After filling in the "animal" column on their sheet, the students should then try and fill out the "habitat" and "adaptive features" column.
- -Continue the hike through all three habitats and have students fill out sheets for any animals found.
- -Return to lab overhang and discuss the different animals that were found on the hike and the adaptations the children recorded.
- -Close lesson with the Chesapeake Steward Discussion Question found on the back of the Outcome Poster.



**Animal Adaptation** 

| Animal | Habitat (Circle one)                                    | Adaptive Features                    |
|--------|---|--------------------------------------|
|        | Forest Salt Water River Fresh Water Stream Meadow Marsh | Camouflage: Movement: Eating: Other: |
|        | Forest Salt Water River Fresh Water Stream Meadow Marsh | Camouflage: Movement: Eating: Other: |
|        | Forest Salt Water River Fresh Water Stream Meadow Marsh | Camouflage: Movement: Eating: Other: |
|        | Forest Salt Water River Fresh Water Stream Meadow Marsh | Camouflage: Movement: Eating: Other: |
|        | Forest Salt Water River Fresh Water Stream Meadow Marsh | Camouflage: Movement: Eating: Other: |

**Animal Adaptation-Mammals** 

|                             | Animai Adaptation-iviammais  |   |  |  |
|-----------------------------|------------------------------|---|--|--|
| Mammal                      | Feature                      | Purpose   |  |  |
| Black<br>Snake<br>(reptile) | teeth                        | Does not use; squeezes or constricts prey with body, mouth expands to swallow mice and frogs whole.     |  |  |
|                             | body                         | Sleek for fast movement, when alarmed they can rear front part of body upward.                          |  |  |
|                             | skin                         | Smooth to ease movement, black for heat absorption (cold-blooded animals).                              |  |  |
|                             | eyes                         | "Caps" are see-through eye lids to protect eyes from drying out without blocking vision.                |  |  |
| Deer                        | teeth                        | No upper incisors, chew on vegetation.  |  |  |
|                             | feet                         | Hoofed, runs quickly, and stomps down snow in winter.   |  |  |
|                             | tail                         | Raises or "flags" when alarmed.   |  |  |
|                             | antlers                      | On males for defense and to stake territory.  |  |  |
| Fox                         | fur/bushy tail               | Warmth.   |  |  |
|                             | upright ears                 | Good hearing.   |  |  |
|                             | long legs/padded paws        | Dog family, active. Run to catch prey (small mammals, birds, insects).                                  |  |  |
|                             | long, canine teeth           | Meat eaters.  |  |  |
| Groundhog<br>Woodchuck      | chunky body/short legs       | Tunneling   |  |  |
|                             | teeth                        | Plant eaters; males use teeth when fighting.  |  |  |
|                             | claws                        | Digging tunnels   |  |  |
| Mink                        | long, slim body<br>feet/toes | Swimming and tunneling. Toes spread apart for swimming, walking in marsh. Sharp claws for tearing meat. |  |  |
|                             | teeth                        | Sharp, eat fish, other mammals, birds, etc.   |  |  |

**Animal Adaptation-Mammals** 

| Mammal   | Feature           | Purpose   |
|----------|-------------------|---|
| Muskrat  | teeth             | Incisors for gnawing wood and vegetation, can close mouth behind front teeth to chew while swimming.                |
|          | feet              | Partially webbed toes for swimming, long toes.  |
|          | tail              | Long, used as rudder while swimming.  |
|          | fur               | Warm and oily to repel water; scent gland secretes musk.  |
| Opossum  | tail              | Hairless, prehensile. Helps in climbing.  |
|          | feet              | Sharp claws for climbing.   |
|          | teeth             | More teeth than any other N. American land mammal. Complex plant/animal diet.                                       |
|          | coat              | Camouflaged at dawn, dusk. Active mostly at night.  |
| Otter    | teeth             | Sharp and strong for eating fish and animals.   |
|          | feet              | Webbed toes for swimming, treading water. Sharp claws for defense and feeding.                                      |
|          | tail              | Long, strong, used as rudder when swimming.   |
|          | ears and nose     | Valved to keep out water.   |
|          | body shape        | Sleek for fast swimming.  |
| Raccoon  | dark colored coat | Camouflaged at night.   |
|          | toes/claws        | Toes spread for climbing, walking in mud. Claws hooked for climbing, grasping food (berries, nuts, eggs, fish, etc. |
|          | teeth             | Suitable for chewing plant and animal matter.   |
| Squirrel | coat color        | Camouflaged in trees.   |
|          | teeth             | Two big front teeth for gnawing nuts. Cheek pouch for nut storage. Also eats fruits and mushrooms.                  |
|          | feet              | Sharp claws for climbing, grasping tree trunks.   |
|          | tail              | Used for balance, warmth when sleeping.   |